

Revit Architecture 2009 - [A-BT-chamberlain.rvt - Floor Plan - 2_LEVEL 2 F.F.E.]

File Edit View Modelling Drafting Site Tools Settings Window Avatech IES <VE> IES <VE> Help

Content Search Online

Set Model Properties Toolkit Launch <VE> Set Model Properties Toolkit Launch <VE>

Press + Drag Editable Only Exclude Design Options

Basics View Modelling Drafting Rendering Site Massing Room and Area Modify Settings... Room Room Tag Room Separatic Area Plan... Area Area Tag Area Boundary Color Scheme L

A-BT-chamberlain.rvt - Project browser

- Views (all)
 - Floor Plans
 - 1_LEVEL 1 F.F.E.
 - 2_LEVEL 2 F.F.E.
 - 3_LEVEL 3 F.F.E.
 - _level 1 f.f.e.
 - _level 2 f.f.e.
 - _level 3 f.f.e.
 - _roof
 - B/T MASTER 1/8 FIRST FLOOR PLA
 - FIRST FLOOR PLAN AREA A
 - FIRST FLOOR PLAN AREA B
 - B/T MASTER 1/8 ROOF PLAN
 - B/T MASTER 1/8 SECOND FLOOR P
 - B/T MASTER 1/8 THRID FLOOR PLA
 - LEVEL 1 CODE PLAN
 - LEVEL 1 PROGRAM PLAN
 - LEVEL 1 T.O.S.
 - LEVEL 2 CODE PLAN
 - LEVEL 2 PROGRAM PLAN
 - LEVEL 2 T.O.S.
 - LEVEL 3 CODE PLAN
 - LEVEL 3 PROGRAM PLAN
 - LEVEL 3 T.O.S.
 - OVERALL FIRST FLOOR PLAN
 - OVERALL ROOF PLAN
 - OVERALL SECOND FLOOR PLAN
 - OVERALL THRID FLOOR PLAN
 - Publish-2 Second Floor Plan
 - Publish-3 Third Floor Plan
 - Publish-4 Roof Plan
 - Site
 - TOP OF LECTURE ROOM F.F.E.
 - Ceiling Plans
 - 3D Views
 - Copy of (3D)
 - {3D}
 - Elevations (Building Elevation)
 - _east elevation
 - _north elevation
 - _south elevation
 - _west elevation
 - EAST ELEVATION
 - Elevation 1 - a
 - NORTH ELEVATION
 - SOUTH ELEVATION
 - WEST ELEVATION
 - Sections (Building Section)
 - FW LONGITUDINAL SFCITION

1/16" = 1'-0"

Set Model Properties

Building Rooms

Level: <All>

- sp-330-CART_STEQIP 330 CART ST/EQUIP
- sp-331-MEN 331 MEN
- sp-338-Room 338 Room
- sp-339-Room 339 Room
- sp-340-Room 340 Room
- sp-341-Room 341 Room
- sp-347-Room 347 Room
- sp-349-Room 349 Room
- sp-350-Plenum 350 Plenum
- sp-351-Room 351 Room
- sp-352-OFFICE 352 OFFICE
- sp-353-Room 353 Room
- sp-401-MECH 401 MECH

Room Type: <Building>

Room Construction (Overrides Building Construction): <Building>

Room System (Overrides Building System): <Building>

Check model... I have checked the model is suitable for analysis

OK Cancel Help