

Autodesk Revit 2013 - Student Version - Doors - Sheet: A101 - Unnamed

Architecture Structure Systems Insert Annotate Analyze Massing & Site Collaborate View Manage Extensions Modify

Wall Door Window Component Column Roof Ceiling Floor Curtain System Mullion Railing Ramp Stair Model Text Model Line Model Group Room Room Separator Tag Room Area Area Boundary Tag Area By Face Shaft Vertical Wall Vertical Ref Plane Grid Set Ref Plane Viewer

Select Build Circulation Model Room & Area Opening Datum Work Plane

Properties

Sheet

Sheet: Unnamed Edit Type

Visibility/Graphics Overri... Edit...
Scale 1/4" = 1'-0"

Identity Data

Dependency Independent

Referencing Sheet

Referencing Detail

Current Revision Issued

Current Revision Issued By

Current Revision Issued To

Current Revision Date

Current Revision Descripti...

Current Revision

Approved By Approver

Designed By Designer

Checked By Checker

Sheet Number A101

Sheet Name Unnamed

Sheet Issue Date 09/19/12

Appears In Sheet List

Revisions on Sheet Edit...

Other

Properties help Apply

Doors - Project Browser

Schedules/Quantities

DOOR SCHEDULE

Sheets (all)

A101 - Unnamed

Floor Plan: Level 1

Schedule: DOOR SCHEDULE

Families

Annotation Symbols

DOOR SCHEDULE

MARK	LEAF SIZE	(2) DOOR TYPE	(3) THICKNESS	(4) CONST/FINISH	(5) GLASS	(6) RATING	(7) FRAME TYPE	DETAILS			(9) HARDWARE	(10) KEYNOTES
								HEAD	JAMB	SILL		
A101	3'-0" x 7'-0"	B	1 3/4"	-	SGI	-	-	-	-	-	-	-
A102	3'-0" x 7'-0"	B	1 3/4"	-	SGI	-	-	-	-	-	-	-
A103	PR. 3'-0" x 7'-0"	C	1 3/4"	-	SGI	-	-	-	-	-	-	-
A104	PR. 3'-0" x 7'-0"	D	1 3/4"	-	SG	-	-	-	-	-	-	-
A105	PR. 3'-0" x 7'-0"	B	1 3/4"	-	SGI	-	-	-	-	-	-	-
A106	PR. 3'-0" x 7'-0"	B	1 3/4"	-	SGI	-	-	-	-	-	-	-
A107	PR. 3'-0"/2'-0" x 7'-0"	D	1 3/4"	-	SG	-	-	-	-	-	-	-
A108	PR. 3'-0"/2'-0" x 7'-0"	D	1 3/4"	-	SGI	-	-	-	-	-	-	-
A117	800mm x 2100mm											
A118	3D_Parametric_Swinging_Door_with_Handle_10544											
A119	36" x 84"											
A120	36" x 84"											
A121	PR. 3'-0"/2'-0" x 7'-0"	A	1 3/4"	-	-	-	-	-	-	-	-	-

Ready

Main Model

Press & Drag